

Comparisons of Job Characteristics

Focus Occupation: **Gaming Managers (11-9071)**

Associated Occupation: **Gaming Supervisors (39-1011)**

[Compare Knowledge](#)

[Compare Skills](#)

[Compare Abilities](#)

[Compare Detailed Work Activities](#)

[Compare Tools and Technologies](#)

<<	Focus occupation element is much lower
<	Focus occupation element is lower
0	Focus occupation element is at a similar level
>	Focus occupation element is at a higher level
>>	Focus occupation element is at a much higher level

Knowledge

Similarity of Focus Occupation to Associated Occupation: 93

Focus Occupation: Gaming Managers (11-9071)

Associated Occupation: Gaming Supervisors (39-1011)

Associated Occupation's Key Knowledge Elements	Average Rating, All Occupations	Associated Occupation's Rating	Focus Occupation's Rating		Evaluation of Focus Occupation
Customer and Personal Service	11.3	19.9	20.1	0	Current knowledge level may be sufficient
Mathematics	9.2	15.0	13.7	0	Current knowledge level may be sufficient
Administration and Management	8.4	11.3	16.2	>>	Current knowledge level is likely more than sufficient
Law and Government	5.9	9.6	8.0	<	Expanded education and/or training may be required
Personnel and Human Resources	5.6	8.9	11.9	>>	Current knowledge level is likely more than sufficient

The maximum possible rating is 25.

Source: Alaska Department of Labor and Workforce Development, Research and Analysis Section analysis of O*NET (Occupation Information Network) data.

Skills

Similarity of Focus Occupation to Associated Occupation: 95

Focus Occupation: Gaming Managers (11-9071)

Associated Occupation: Gaming Supervisors (39-1011)

Associated Occupation's Key Skills Elements	Average Rating, All Occupations	Associated Occupation's Rating	Focus Occupation's Rating		Evaluation of Focus Occupation
Monitoring	9.9	15.0	13.8	0	Current skill level may be sufficient
Social Perceptiveness	9.1	12.9	12.7	0	Current skill level may be sufficient
Coordination	9.1	11.5	12.8	>	Skill level is likely sufficient
Time Management	8.9	11.4	13.7	>	Skill level is likely sufficient
Management of Personnel Resources	6.9	10.8	12.7	>	Skill level is likely sufficient
Negotiation	6.8	10.6	11.5	0	Current skill level may be sufficient
Service Orientation	7.9	10.5	12.5	>	Skill level is likely sufficient

The maximum possible rating is 25.

Source: Alaska Department of Labor and Workforce Development, Research and Analysis Section analysis of O*NET (Occupation Information Network) data.

Abilities		Similarity of Focus Occupation to Associated Occupation: 95			
Focus Occupation: Gaming Managers (11-9071) Associated Occupation: Gaming Supervisors (39-1011)					
Associated Occupation's Key Abilities Elements	Average Rating, All Occupations	Associated Occupation's Rating	Focus Occupation's Rating	Evaluation of Focus Occupation	
Problem Sensitivity	11.1	14.2	15.0	0	Current ability level may be sufficient
Oral Expression	12.4	13.7	14.7	0	Current ability level may be sufficient
Oral Comprehension	12.5	13.0	14.0	0	Current ability level may be sufficient
Inductive Reasoning	10.2	12.4	14.0	>	Current ability level is likely sufficient
Near Vision	11.1	10.8	10.1	0	Current ability level may be sufficient
Deductive Reasoning	10.6	10.6	13.5	>>	Current ability level is likely more than sufficient
Speech Clarity	10.2	10.5	14.1	>>	Current ability level is likely more than sufficient
Selective Attention	8.7	9.7	11.0	>	Current ability level is likely sufficient
Speed of Closure	5.9	9.7	8.4	<	Some improvement in abilities may be required

The maximum possible rating is 25.

Source: Alaska Department of Labor and Workforce Development, Research and Analysis Section analysis of O*NET (Occupation Information Network) data.

Activities that Both Occupations Have in Common		Similarity of Focus Occupation to Associated Occupation: 97
Focus Occupation: Gaming Managers (11-9071) Associated Occupation: Gaming Supervisors (39-1011)		
Work Activities	Exclusivity of Activity	
Analyze operational or management reports or records	62	
Assign work to staff or employees	30	
Conduct or attend staff meetings	47	
Develop policies, procedures, methods, or standards	21	
Evaluate information from employment interviews	72	
Evaluate performance of employees or contract personnel	54	
Explain rules, policies or regulations	48	
Hire, discharge, transfer, or promote workers	47	
Interview job applicants	69	
Investigate customer complaints	67	
Monitor gambling establishment operations	99	
Orient new employees	59	
Pay out winnings	89	
Resolve customer or public complaints	54	

Not all positions in these occupations will necessarily perform all of the listed activities. The exclusivity rating is an indication of how unique the activity is amongst all occupations. The maximum rating is 100. High scores indicate that only a small number of occupations engage in that activity.

Source: Alaska Department of Labor and Workforce Development, Research and Analysis Section analysis of O*NET (Occupation Information Network) data.

Tools and Technologies that Both Occupations Have in Common

Similarity of Focus
Occupation to Associated
Occupation: 94

Focus Occupation: Gaming Managers (11-9071)
Associated Occupation: Gaming Supervisors (39-1011)

Tools and Technologies	Exclusivity
Business function specific software	1
Calculating machines and accessories	3
Computers	1
Content authoring and editing software	1
Data management and query software	1
Information exchange software	1
Personal communication devices	2
Surveillance and detection equipment	11

Not all positions in these occupations will necessarily use all of the listed tools and technologies. The exclusivity rating is an indication of how unique the tool or technology is amongst all occupations. The maximum rating is 100. High scores indicate that only a small number of occupations use that tool or technology.

Source: Alaska Department of Labor and Workforce Development, Research and Analysis Section analysis of O*NET (Occupation Information Network) data.